



Rio Grande Educational Collaborative Before and After School Program Lesson Plan

TITLE OF LESSON: Statues

DATE:

SITE NAME:

CLASS SIZE:

NAME(S) OF INSTRUCTOR:

DURATION OF LESSON:

CREDIT (website used/name of author): [https://en.m.wikipedia.org/wiki/Statues_\(game\)](https://en.m.wikipedia.org/wiki/Statues_(game))

COMMON CORE STANDARDS: CCSS.ELA-LITERACY.SL.1.1.B, CCSS.ELA-LITERACY.SL.3.1.B, CCSS.ELA-LITERACY.SL.5.1.B

LEARNING OBJECTIVES:

Students will understand the following:

- -Develop verbal and nonverbal communication skills

ACTIVITY:

Instructional Sequence:

(Step by step instructions, should another instructor pick up and teach the lesson successfully)

Statues:

1. Select one student to be the "curator." The other students will be "statues."
2. The statues strike a pose at one end of the playing field while the curator turns their back to them at the other end.
3. The goal of the game is to be the one that tags the curator. The curator turns around at random intervals to try and spot any statues that are moving. Before the curator turns around, the players must return to their selected pose. If they strike a different pose or move while the curator is looking, they go back to the starting line.
4. A variation of this game has the curator and statues walking around freely instead of playing in a lane. The same rules apply, but the curator can't run away. If they get into a position where they can see everyone, they have to turn their back eventually.

MATERIALS:

The following materials or equipment needed for this lesson:

(Include special equipment request)

- _____
- _____

SIGNATURE: _____ **DATE:** _____

SITE SUPERVISOR'S SIGNATURE: _____ **DATE:** _____

INSTRUCTOR'S REFLECTION:

Reflection on the lesson given:

1. How many students participated in the lesson given? _____
2. Name(s) of instructors participated. _____
3. How long did your lesson take? (Amount of time) _____
4. How did the students feel about the lesson? _____
5. Did the students like the lesson? _____
6. What part of the lesson did the students like? _____

7. What part of the lesson did the students not like? _____

8. Were the students interested in the topic of the lesson? _____
9. Was the content of the lesson difficult for the students? _____
10. What could you have changed to make the lesson interesting? _____

11. Did you have any trouble getting your lesson together? (Idea & Materials) _____

12. How do you rate your lesson? (1-10) Why? _____

SITE SUPERVISOR'S REFLECTION:

Reflection on the instructor's lesson:

1. How many students participated in lesson? _____
2. How many instructors participated in lesson? _____
3. Did the students enjoy the lesson? _____
4. What part did the students enjoy? _____

5. What part did the students NOT enjoy? _____

6. What could have been changed to make the lesson interesting? _____

7. Was the content of this lesson difficult for students to understand? Why? _____

8. What part of STEAM or literacy was used? (Science, Technology, Engineering, Art, Mathematics or Literacy)

9. Comments: _____

